Back:

**Attributes:**

* Card total (int)
* Card values (dictionary list)
* Deck (list)
* Dealer hand (list)

**Relationships:**

**Generalization (is a kind of):** none

**Aggregation (has parts):** none

**Other Associations:** Player, Menu, Deal, Rounds, Winner

Front:

**Class Name**: Dealer **ID:** 5 **Type:** Concrete, Domain

**Description:** Execute blackjack game

**Associated Use Cases:** Choose Number of Players/Starting Balance, Fill Cards/Shuffle, Deal 2 Cards, Place Bet, Get Player/Dealer Score, Hit or Stay, Get card values, Deal 1 card, Get Winners, Check balance to continue, Move to next round, Pay out bet.

**Responsibilities:** Call all modules to execute blackjack game. Get card values and assign scores, contains deck list as cards are dealt. Provide options to move to next round, or start a new game.

**Collaborators**: Player, Deal, Rounds, Winner, Menu